Object recognition and pose estimation using SIFT and MROL techniques

Texture-based

classification



Solutions in Perception Challenge 2011
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Trainer



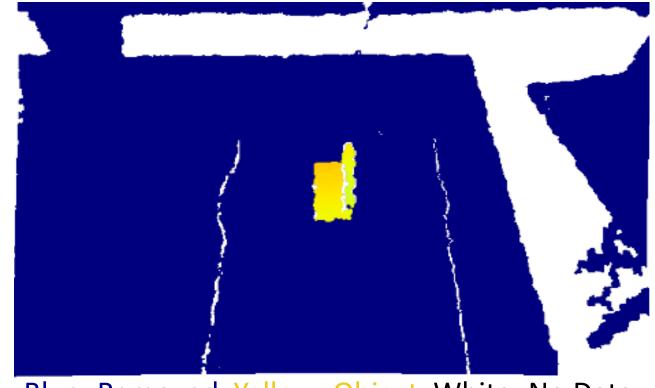
Feature Extraction

SIFT features are extracted from different viewpoints and merged into one dataset.

Detector

Table-based segmentation

Surface normals are calculated using SVD. RANSAC is used on select points to find and eliminate the largest plane in the scene.

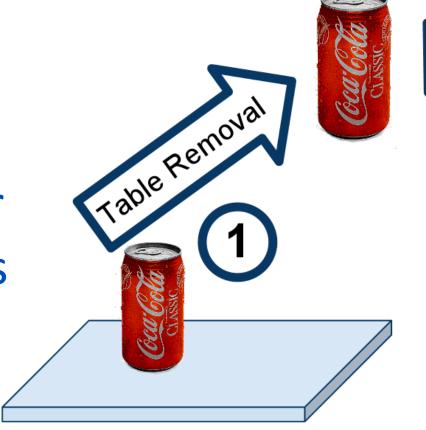


Blue=Removed Yellow=Object White=No Data
Table Removal



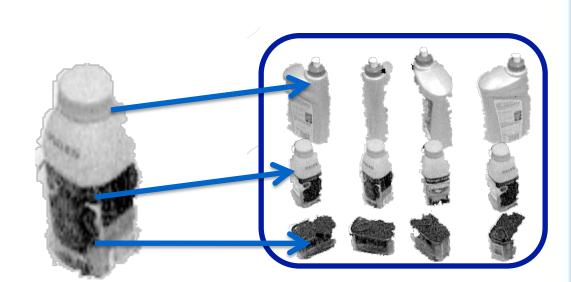
Model Alignment

Different viewpoints are selectively added if their alignment using MROL is less than a specified threshold.

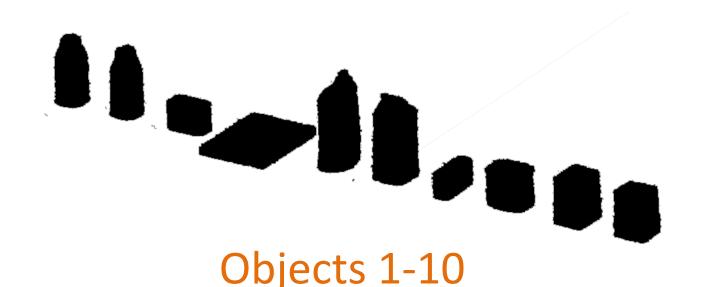


Texture classification

SIFT features are extracted from the scene and compared to all of the models in the database.



Match Descriptors



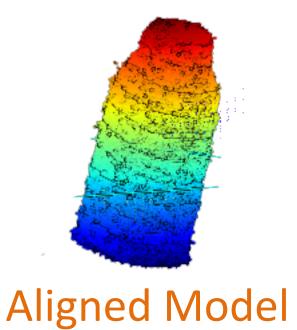
Storage

Texture features and pointclouds are stored in text and Numpy binary files for use in detection.

MROL Pose Estimation

The stored model for the most-likely object is aligned with the pointcloud extracted from the scene.





Scene

MROL₁ (*Multi Resolution Occupied Lists*): A 6 DoF localization method using a probabilistic multi-resolution approach with occupied voxel lists **SIFT**₂ (*Scale-Invariant Feature Transform*): A method for determining scale-invariant features which can be compared between images

Citations:

Database

[1] J. Ryde and N. Hillier. Alignment and 3D scene change detection for segmentation in autonomous earth moving. ICRA 2011.

[2] Lowe, D. G., "Distinctive Image Features from Scale-Invariant Keypoints", International Journal of Computer Vision, 60, 2, pp. 91-110, 2004.

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